



Universität Augsburg
Fakultät für Angewandte
Informatik

PauliEngine: High-Performant Symbolic Arithmetic for Quantum Operations

Leon Müller , Adelina Bärligea, Alexander Knapp,
Jakob S. Kottmann

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Topics

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- 2 Data structure
- 3 Benchmarks
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Preliminaries

Pauli matrices and Pauli strings

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Pauli strings:

Weighted Pauli strings:

$$P_{\mathbf{k}} = \bigotimes_{i=1}^N \sigma_{k_i} \quad (c, P) \quad c \in \mathbb{C}$$

Preliminaries

Hermitian and unitary operators

Hermitian operators:

$$H = \sum_{k=1}^M c_k P_k$$

- Sum of weighted Pauli strings
- Hermitian if c_k is real for all k
- Anti-Hermitian if c_k is imaginary for all k
- every N -qubit observable and every generator of a quantum evolution can be written as such a combination

Unitary operators:

- N -qubit quantum operations are represented by a unitary $2^N \times 2^N$ matrix
- Where G is a Hermitian operator

$$U = e^{iG}$$

Preliminaries

Example - Multiplication

Pauli matrices have nice properties:

$$[\sigma_j, \sigma_k] = 2i \varepsilon_{jkl} \sigma_l$$

$$\{\sigma_j, \sigma_k\} = 2\delta_{jk} I$$

$$H_1 = \begin{matrix} \text{X} & \text{Z} \end{matrix} + \begin{matrix} \text{X} & \text{Y} \end{matrix}$$

$$H_2 = \begin{matrix} \text{X} & \text{Y} \end{matrix} + \begin{matrix} \text{Z} & \text{Z} \end{matrix}$$

$$H_1 * H_2 = \begin{matrix} \text{I} & \text{X} \end{matrix} + \begin{matrix} \text{Y} & \text{I} \end{matrix} + \begin{matrix} \text{I} & \text{I} \end{matrix} + \begin{matrix} \text{Y} & \text{X} \end{matrix}$$

Data structure

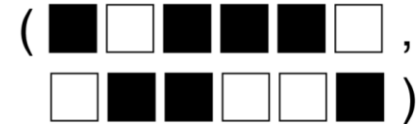
Binary Simplectic Representation

Pauli string encoded into two bit strings called X and Y

$$P = \bigotimes_{i=1}^n \sigma_i \rightarrow (\mathbf{x}, \mathbf{y}) = (x_1 \dots x_n, y_1 \dots y_n)$$

$$\text{with } x_i = \begin{cases} 1 & \text{if } \sigma_i \in \{\mathbf{X}, \mathbf{Z}\} \\ 0 & \text{else} \end{cases}$$

$$\text{and } y_i = \begin{cases} 1 & \text{if } \sigma_i \in \{\mathbf{Y}, \mathbf{Z}\} \\ 0 & \text{else} \end{cases}$$



Data structure

Binary Symplectic Representation

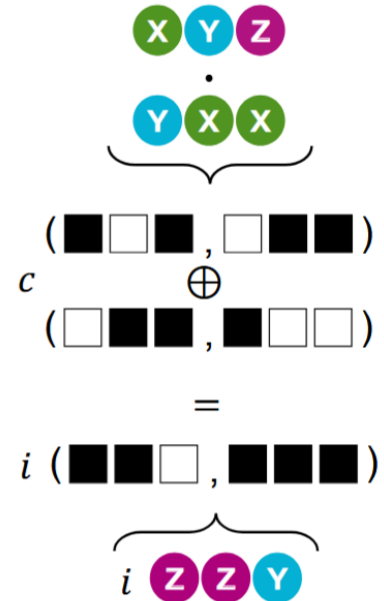
Multiplication of two Pauli strings can now be achieved by a simple XOR-operation on their respective bitstrings

$$P = (x, y), P' = (x', y')$$

$$P'' = (x'', y'') = P \times P' \quad \text{where} \quad x'' = x \oplus x' \quad \text{and} \quad y'' = y \oplus y'$$

This reproduces the multiplication table of single-qubit Pauli matrices

*	<i>I</i>	<i>X</i>	<i>Y</i>	<i>Z</i>
1	1	<i>X</i>	<i>Y</i>	<i>Z</i>
<i>X</i>	<i>X</i>	1	<i>iZ</i>	<i>-iY</i>
<i>Y</i>	<i>Y</i>	<i>-iZ</i>	1	<i>iX</i>
<i>Z</i>	<i>Z</i>	<i>iY</i>	<i>-iX</i>	1



Data structure

Binary Simplectic Representation

This does not account for the complex phase that gets introduced when multiplying Pauli matrices

The complex Factors can be recovered with the following formulas:

$$F_+ = (\neg \mathbf{x} \wedge \mathbf{x}' \wedge \mathbf{y} \wedge \mathbf{y}') \oplus (\mathbf{x} \wedge \neg \mathbf{x}' \wedge \neg \mathbf{y} \wedge \mathbf{y}') \oplus (\mathbf{x} \wedge \mathbf{x}' \wedge \mathbf{y} \wedge \neg \mathbf{y}')$$

$$F_- = (\neg \mathbf{x} \wedge \mathbf{x}' \wedge \mathbf{y} \wedge \neg \mathbf{y}') \oplus (\mathbf{x} \wedge \neg \mathbf{x}' \wedge \mathbf{y} \wedge \mathbf{y}') \oplus (\mathbf{x} \wedge \mathbf{x}' \wedge \neg \mathbf{y} \wedge \mathbf{y}')$$

Where F_+ counts the occurrences of the +i factor and F_- counts the occurrences of the -i factor

The total phase factor of the multiplication is then:

$$c = i^{(|F_+| - |F_-|)} \pmod{4}$$

where $|F_{\pm}|$ denotes the Hamming weight (the number of set bits)

Data structure

Fast commutators

$$\text{Let } \tau = |F_+| - |F_-|$$

$$\text{if } \tau \text{ even: } [P, P'] = 0$$

$$\text{if } \tau \text{ odd: } [P, P'] = 2PP'$$

Only one multiplication is required instead of two

Data structure

- On top of fast computations, PauliEngine also supports symbolic coefficients for Pauli strings
- This enables :
 - Symbolic differentiation
 - parametrized operators
 - delayed substitution of parameter values

symengine/ symengine



SymEngine is a fast symbolic manipulation library,
written in C++

90
Contributors

207
Issues

1k
Stars

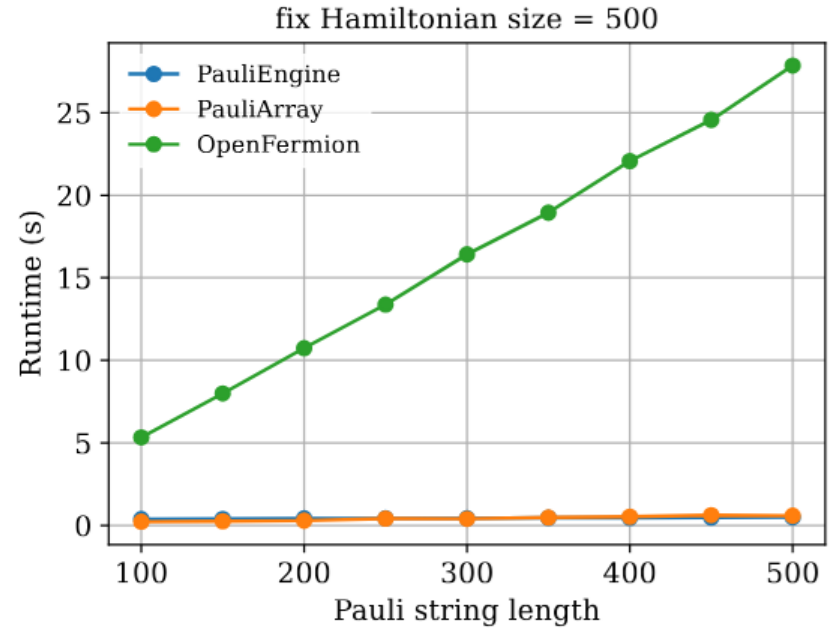
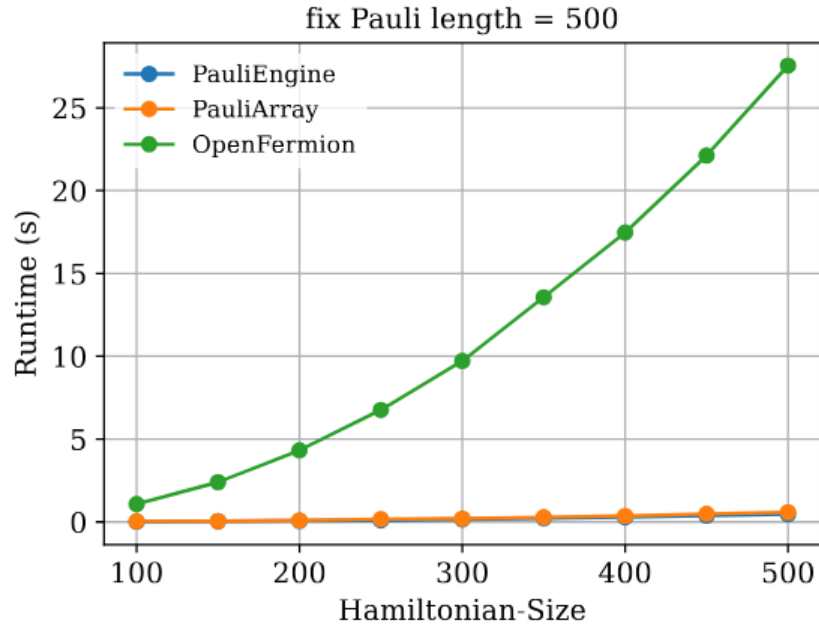
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Forks



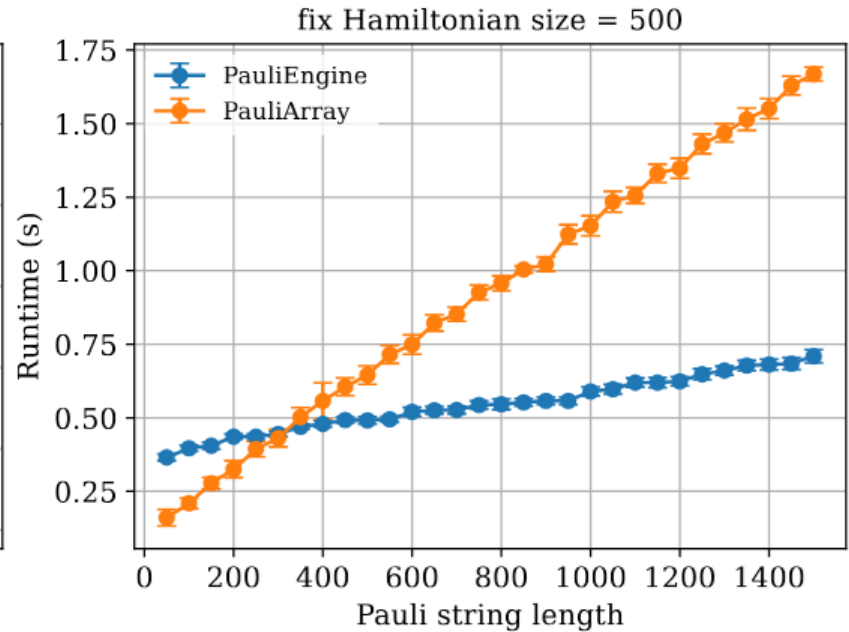
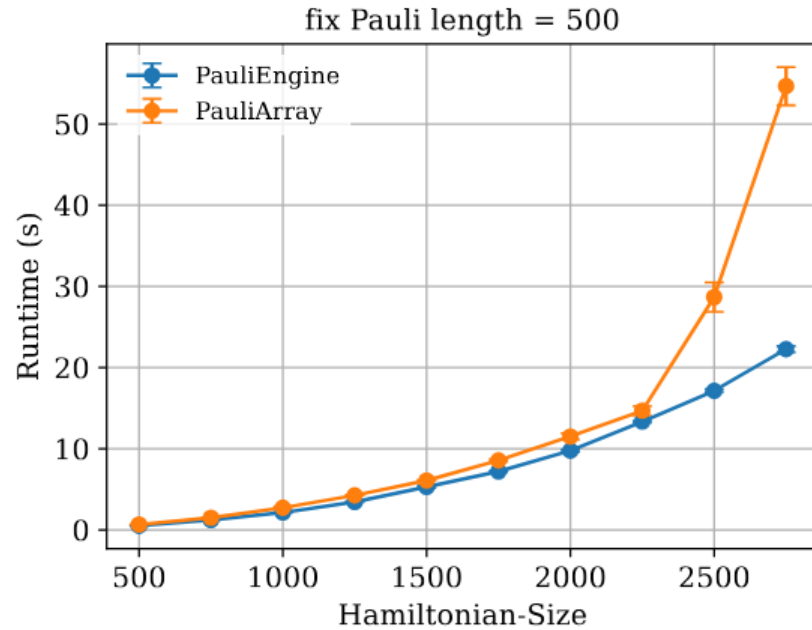
Benchmarks

- The runtime of PauliEngine is evaluated through benchmarks comparing it to other frameworks.
- The evaluated operation in the benchmark is the multiplication of two operators
- For each benchmark instance, random Hamiltonians are generated by sampling Pauli strings of a fixed length with uniformly random local Paulis (including the identity)
- Two complementary benchmarks are considered
 - scaling with Hamiltonian size (i.e., the number of Pauli terms), while keeping the Pauli string length fixed at 500.
 - Scaling with Paul string length, while keeping the Hamiltonian size fixed at 500 terms

Benchmarks



Benchmarks



Initial Applications

Fast Lie-Algebraic Classical Simulation



Dynamical Lie Algebras have become the main structural tool to explain the trainability vs expressivity trade-off in variational quantum algorithms and can be used to simulate some of them efficiently:

- Given:**
- Input state ρ_{in}
 - Observable $O = \sum_{\alpha} (\omega)_{\alpha} h_{\alpha}$
 - Circuit $U(\theta) = \prod_{l=1}^L e^{-i\theta_l H_l}$



Get:
Expectation Value
 $\langle O(\theta) \rangle \equiv \text{Tr}[OU(\theta)\rho_{\text{in}}U^{\dagger}(\theta)]$

Preprocessing

0. Extract set of generators

$$\rightarrow \mathcal{G} = \{H_1, \dots, H_L\}$$

1. Compute Lie closure

for the dynamical Lie algebra (DLA)

$$\rightarrow \mathfrak{g} = \{h_1, \dots, h_d\} = \text{span}\langle \mathcal{G} \rangle_{\text{Lie}} \subseteq \mathfrak{su}(2^n)$$

$$\text{with } d = \dim(\mathfrak{g}) = \mathcal{O}(\text{poly}(n))$$

2. Compute structure constants

for the adjoint representation

$$\rightarrow (\bar{h}_{\gamma})_{\alpha\beta} = \frac{\langle h_{\gamma}, [h_{\alpha}, h_{\beta}] \rangle}{\langle h_{\gamma}, h_{\gamma} \rangle}$$

$$\text{with } \langle h_{\alpha}, h_{\beta} \rangle := \text{tr}[h_{\alpha}^{\dagger} h_{\beta}]$$

Initial Applications

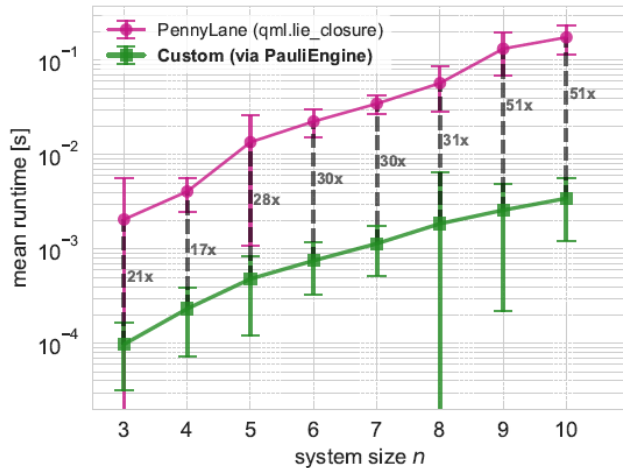
Fast Lie-Algebraic Classical Simulation

Consider a **Transverse-Field Ising problem** on an open chain:

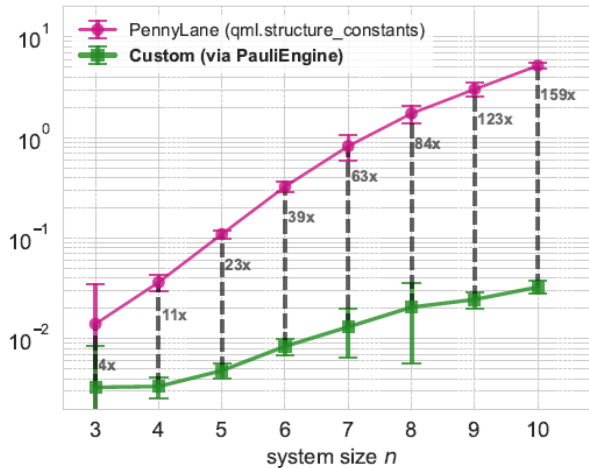
- The generators $\mathcal{G} = \{Z_i Z_{i+1}\}_{i=1}^{n-1} \cup \{X_i\}_{i=1}^n$ form a **set of Pauli strings**.
- We know that $\mathfrak{g} \cong \mathfrak{so}(2n)$ **grows only polynomially** with $d = \mathcal{O}(n^2)$.



We compute...



...the **Lie closure**



...the **structure constants**

Conclusion

- Employs optimized bitwise operations for
 - Fast multiplication
 - Efficient commutator evaluation
- Provides memory-efficient computations for large-scale operator manipulation
- Supports both numerical and symbolic coefficients
- Offers a lightweight Python interface
- Suitable as a building block for quantum software frameworks

Example code

```
[4]: import PauliEngine as pe
# Example : Z on qubit 0 with coefficient 1.0
p1 = pe.PauliString (1.0, {0: "Z"})

# Example : X on qubit 1 with coefficient "a" ( symbolic )
p2 = pe.PauliString ("a", {1: "X"})

# Example : OpenFermion style
p3 = pe.PauliString ((1.0, [{"X", 0}, {"Y", 2} ]))
```

```
[5]: # Multiplication
p5 = p2 * p1
# fast commutators
c = p1.commutator(p2)
```

```
[8]: # create PauliString objects
p1 = pe.PauliString (1.0 , {0: "Z"}) # not parametrized
p2 = pe.PauliString ("a", {1: "X"}) # parametrized
# assemble operator
H = pe.QubitHamiltonian([p1 , p2 ])
```

```
[9]: # Differentiate
dH = H.diff ("a")
# Substitute
H2 = H.subs ({"a": 2.0})
```

Thank you!

PauliEngine can be accessed on Github:



Coming soon – Installable via pip